

C.M. 3

Utiliser les représentations des
nombres de 0 à 10

➤ Reconnaître et utiliser les représentations:

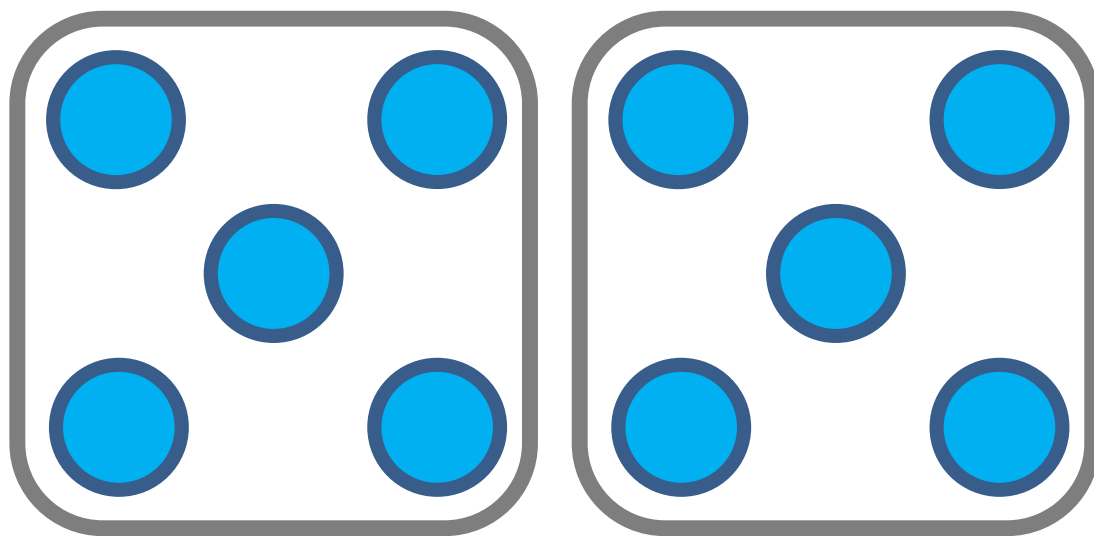
- digitales
- en boîtes de 10
- en constellations
- chiffrée

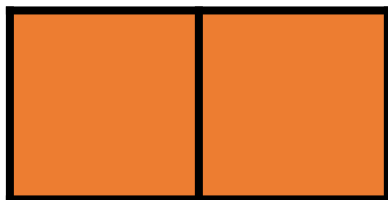
- JOUR 1 : diapo
- JOUR 2 : exercice écrit de reconnaissance

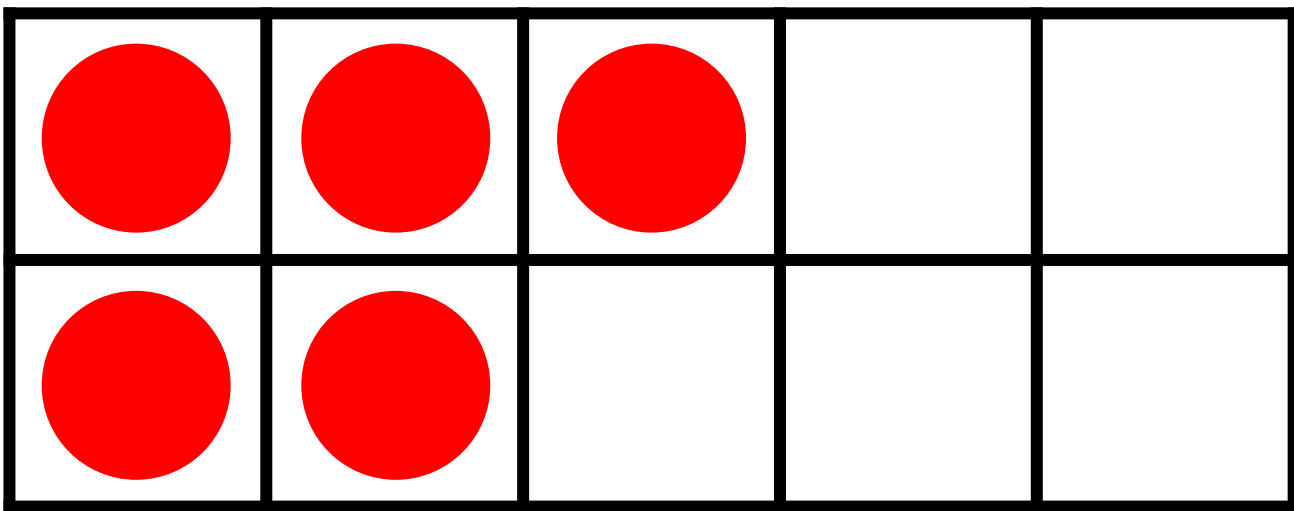
+ dans M1:

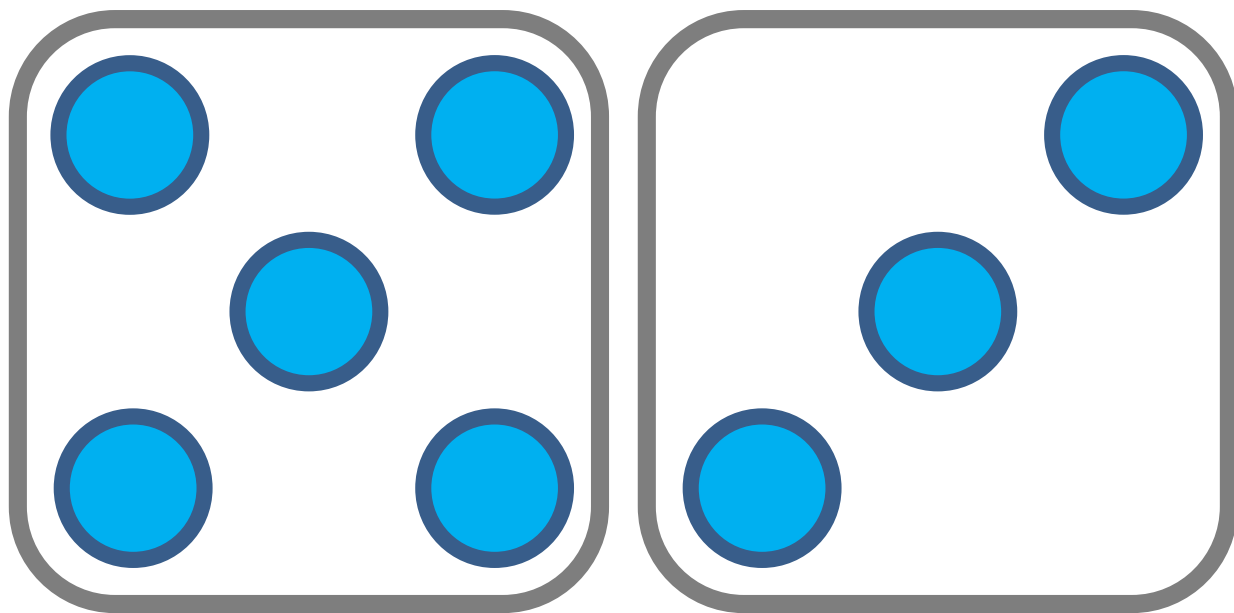
- *jeu Chaque équipe représente à sa manière le nombre demandé*
- *fiches d'entraînement*



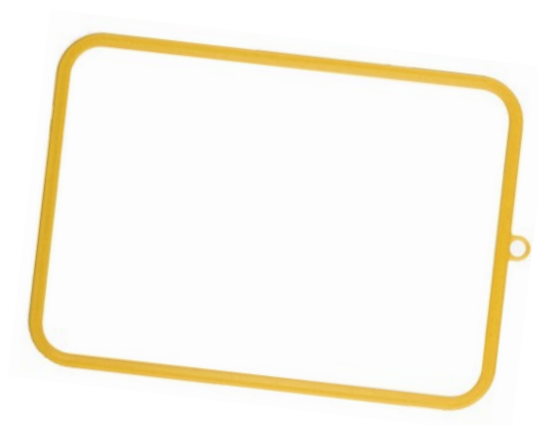
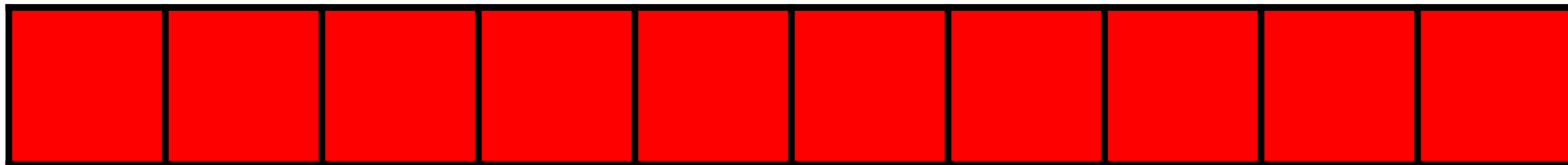


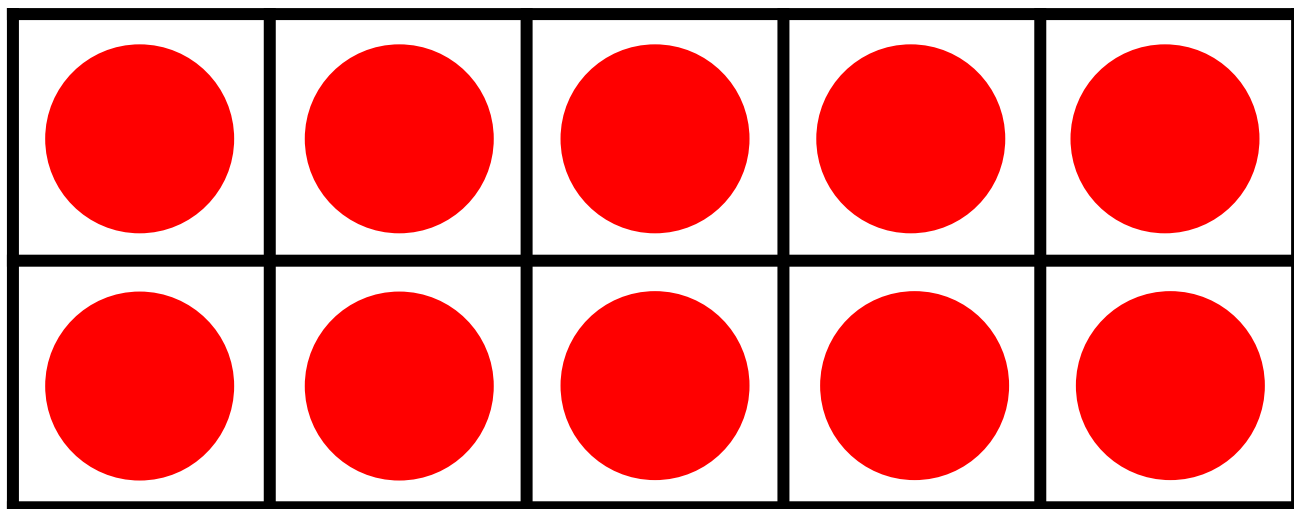


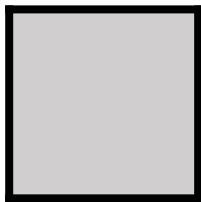


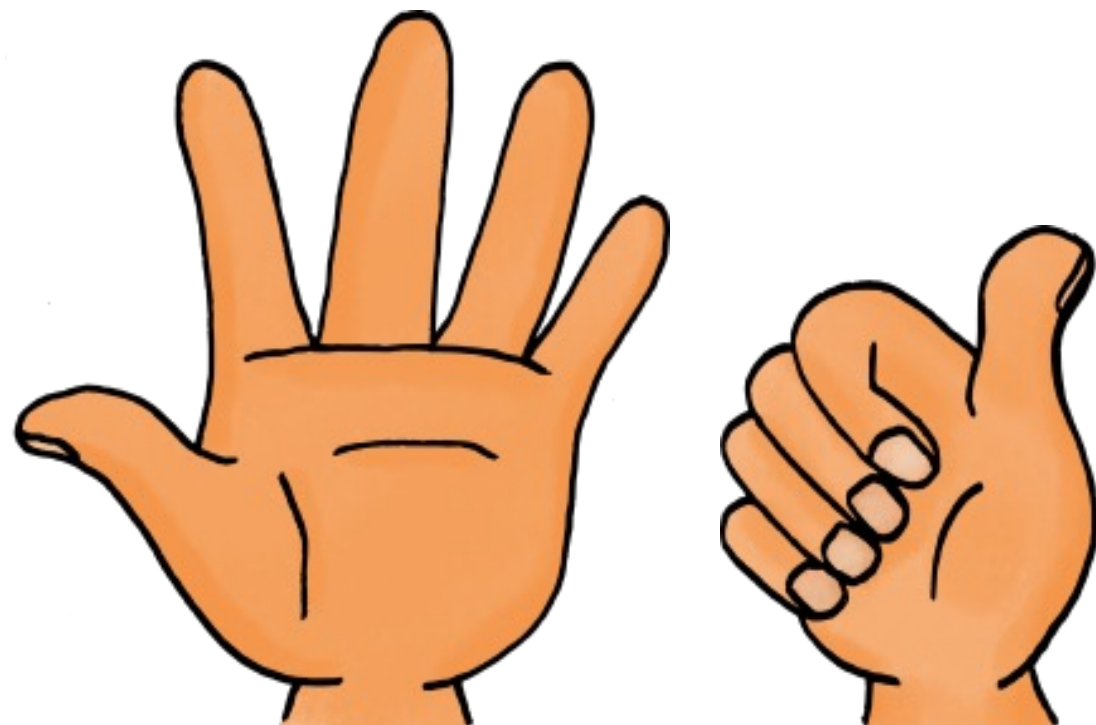


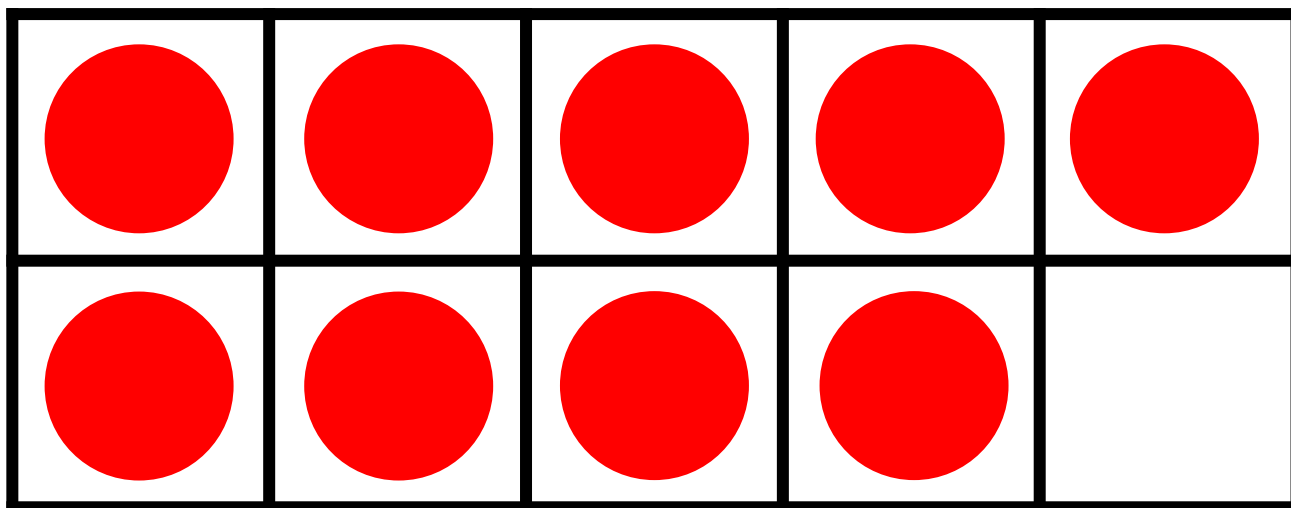




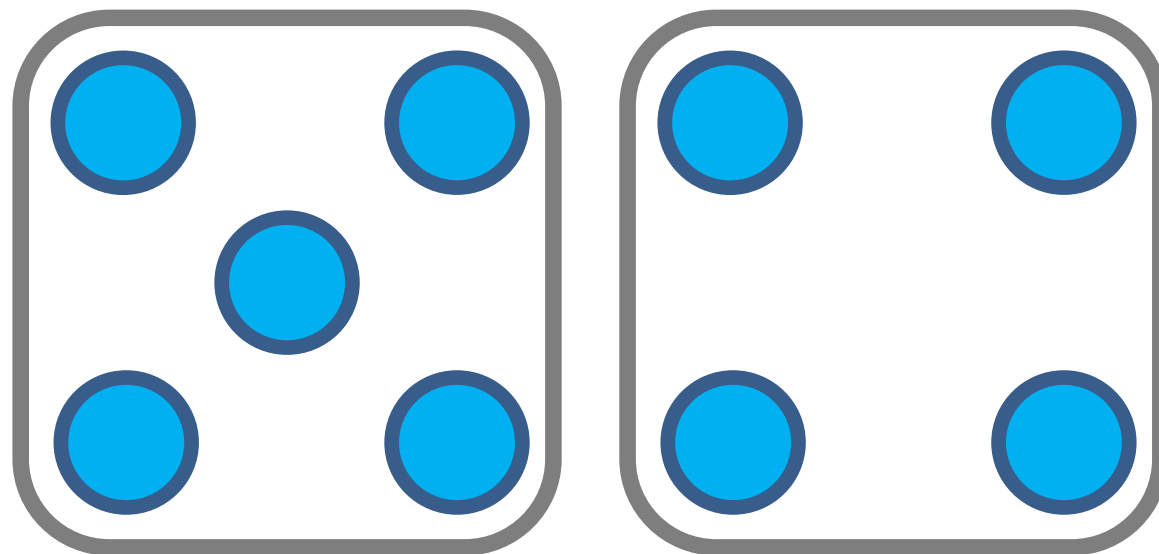


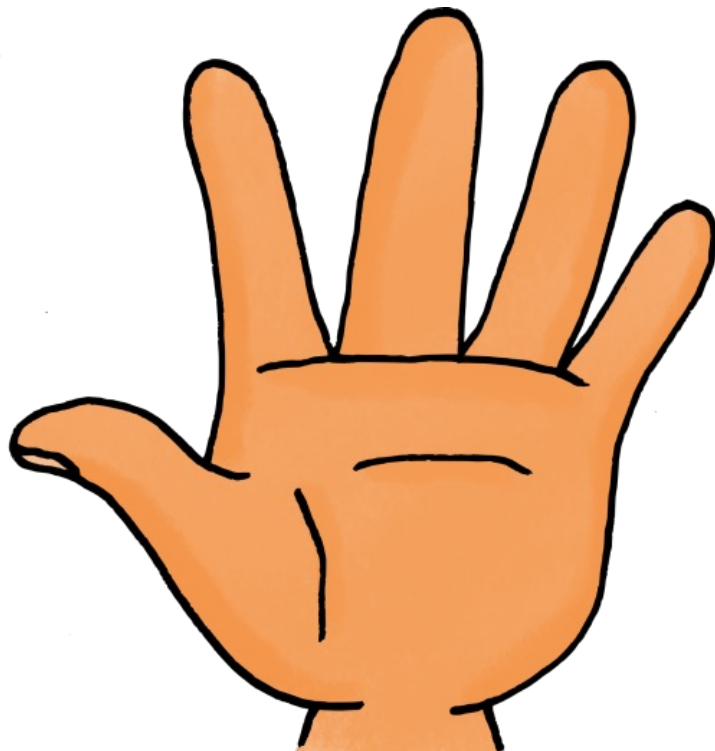


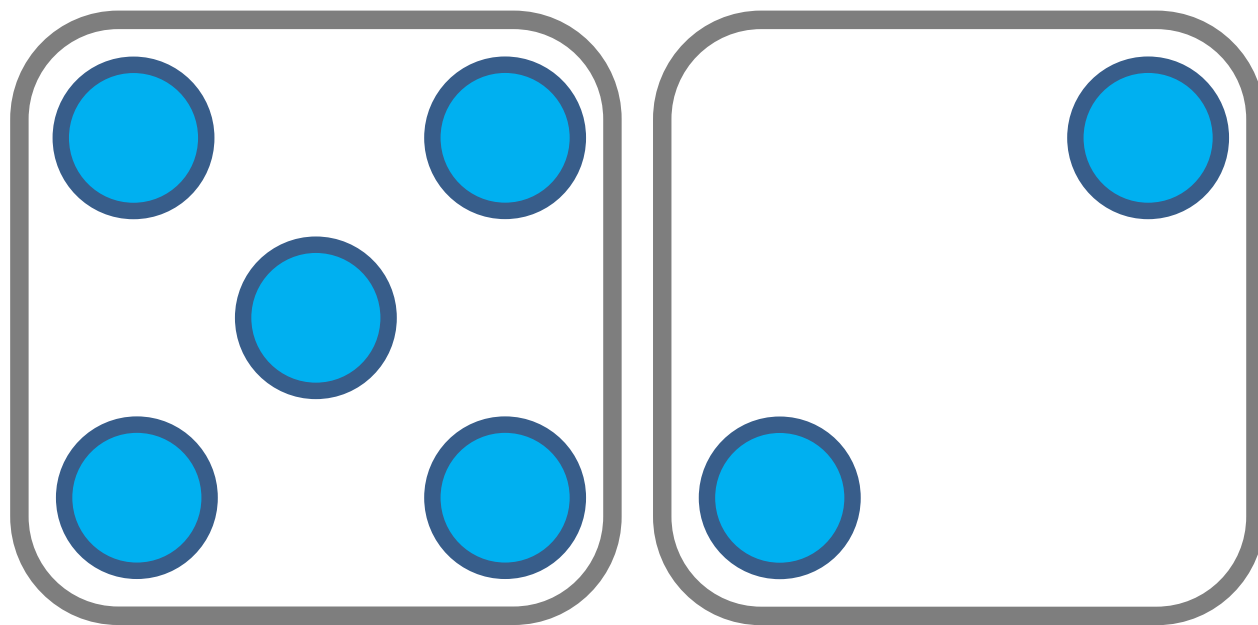








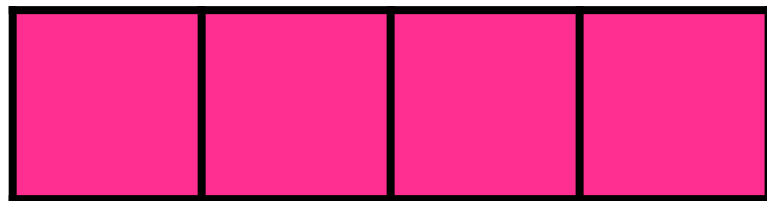


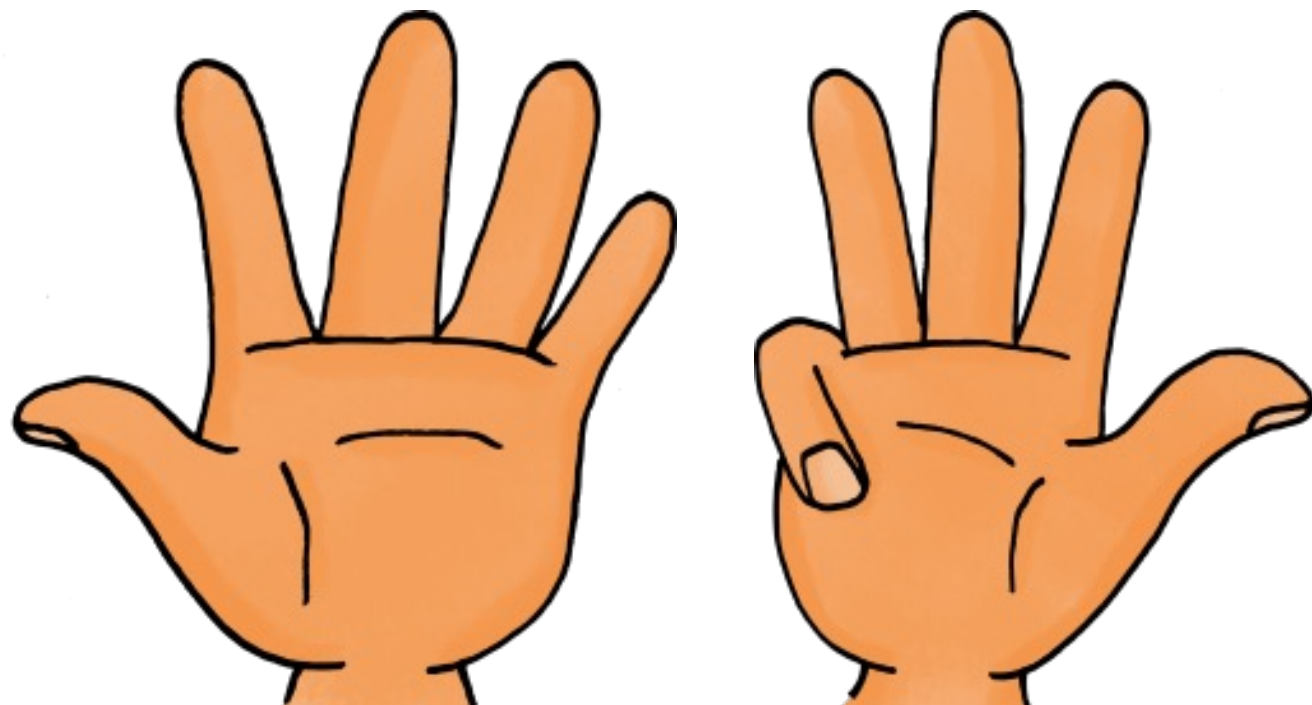


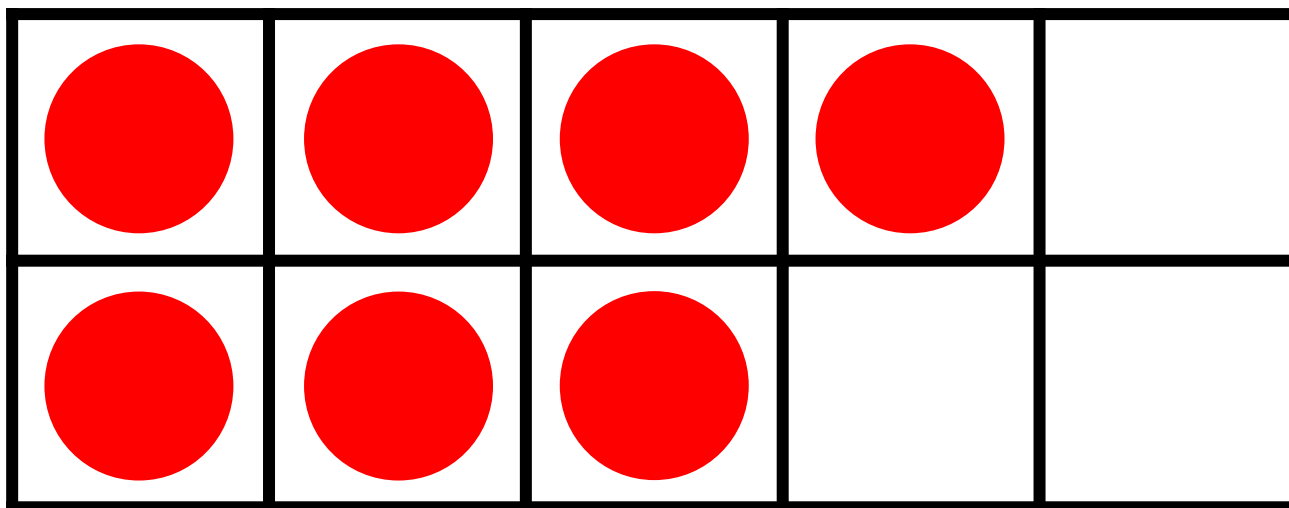
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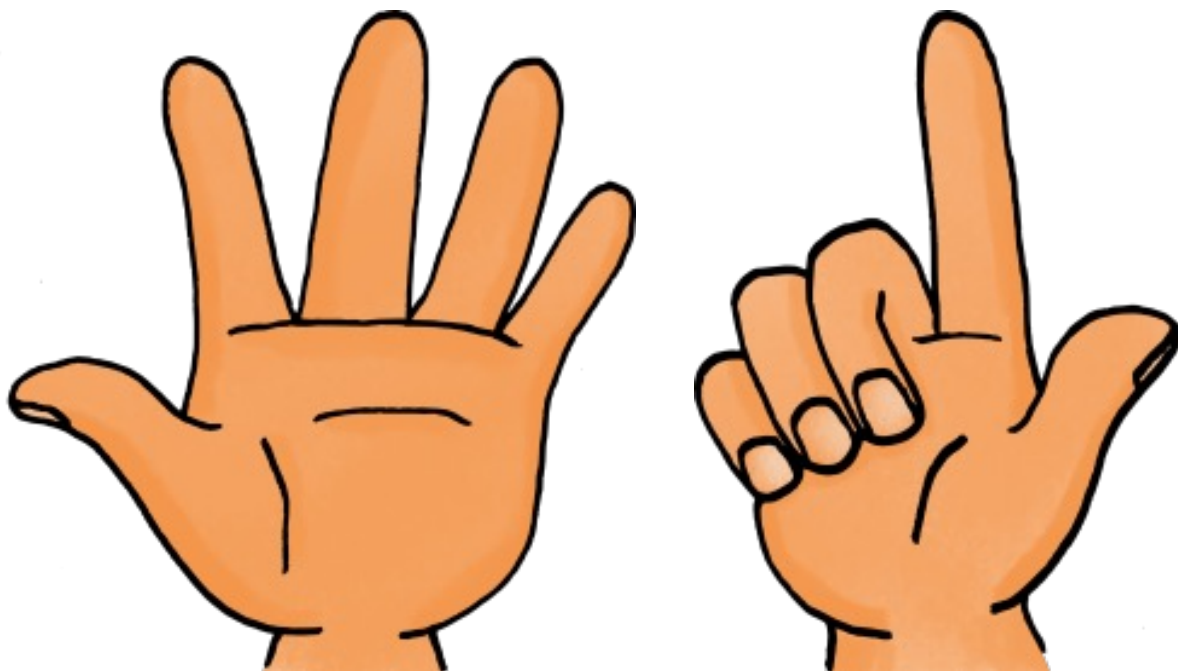
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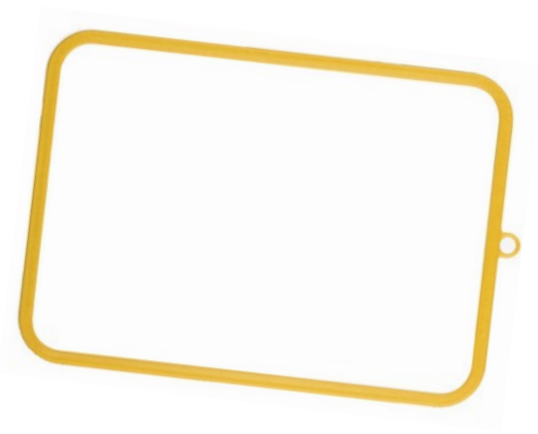
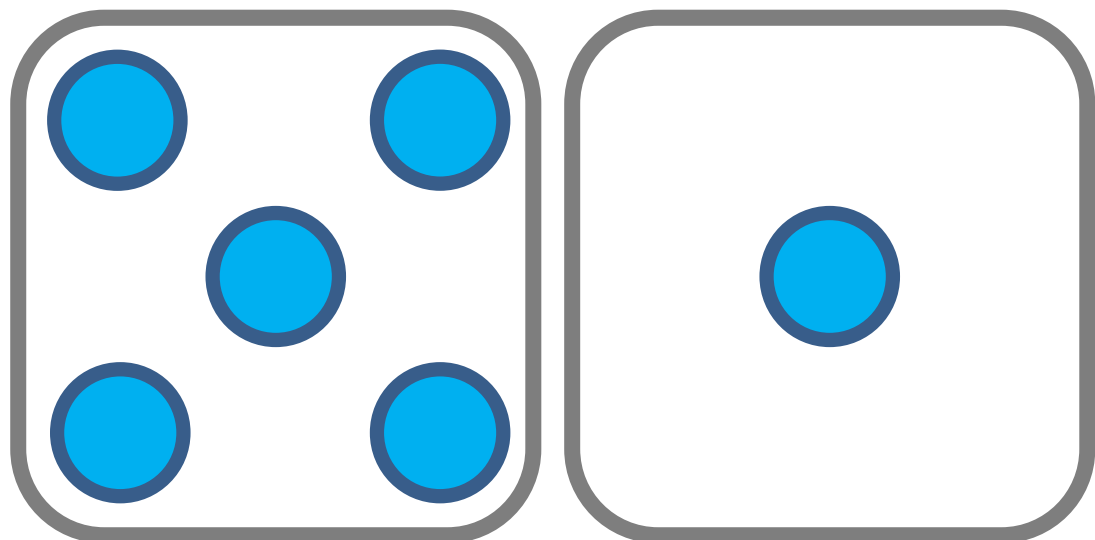
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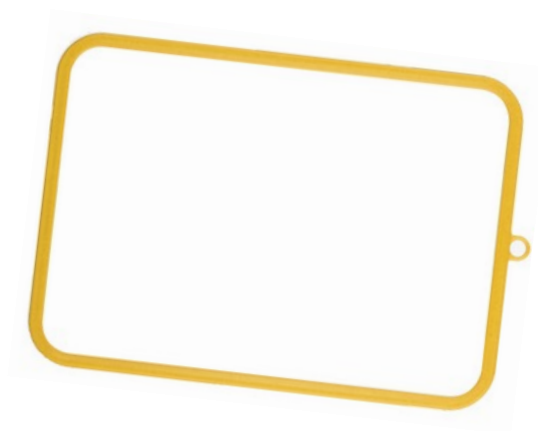
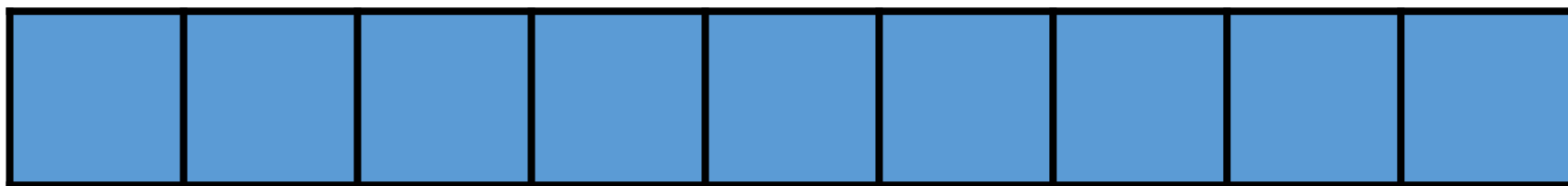


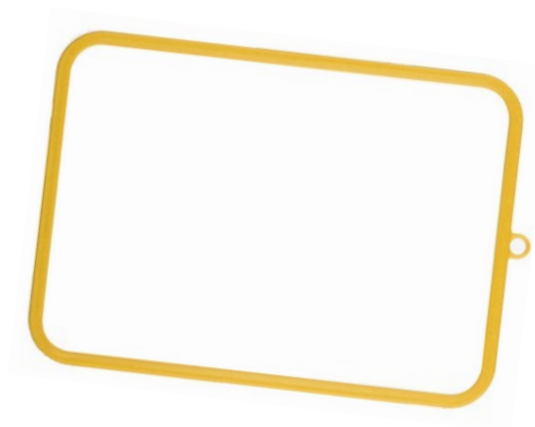
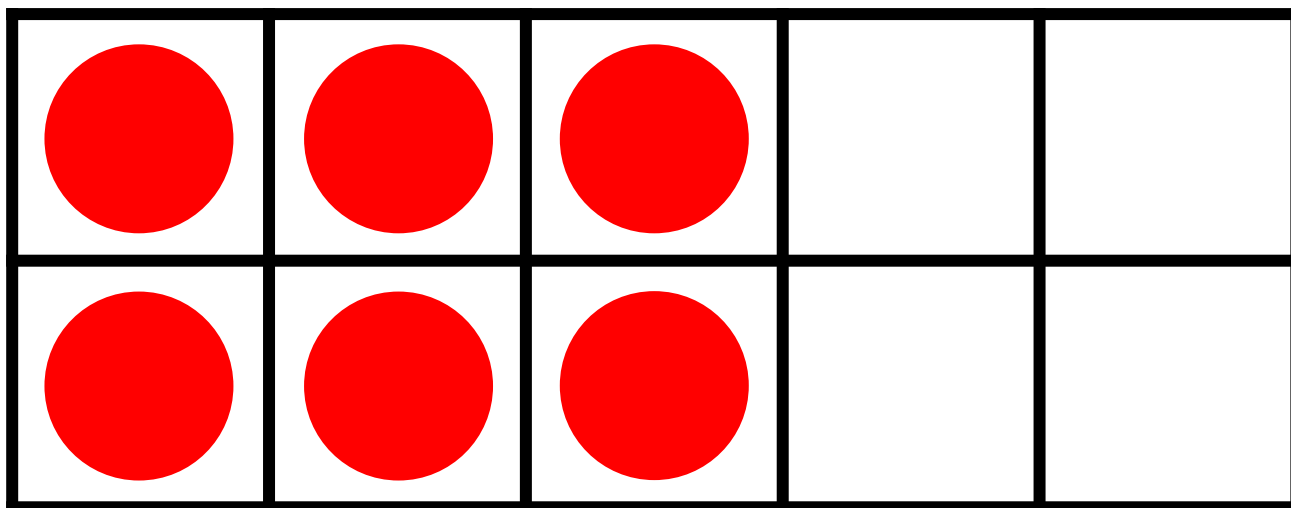


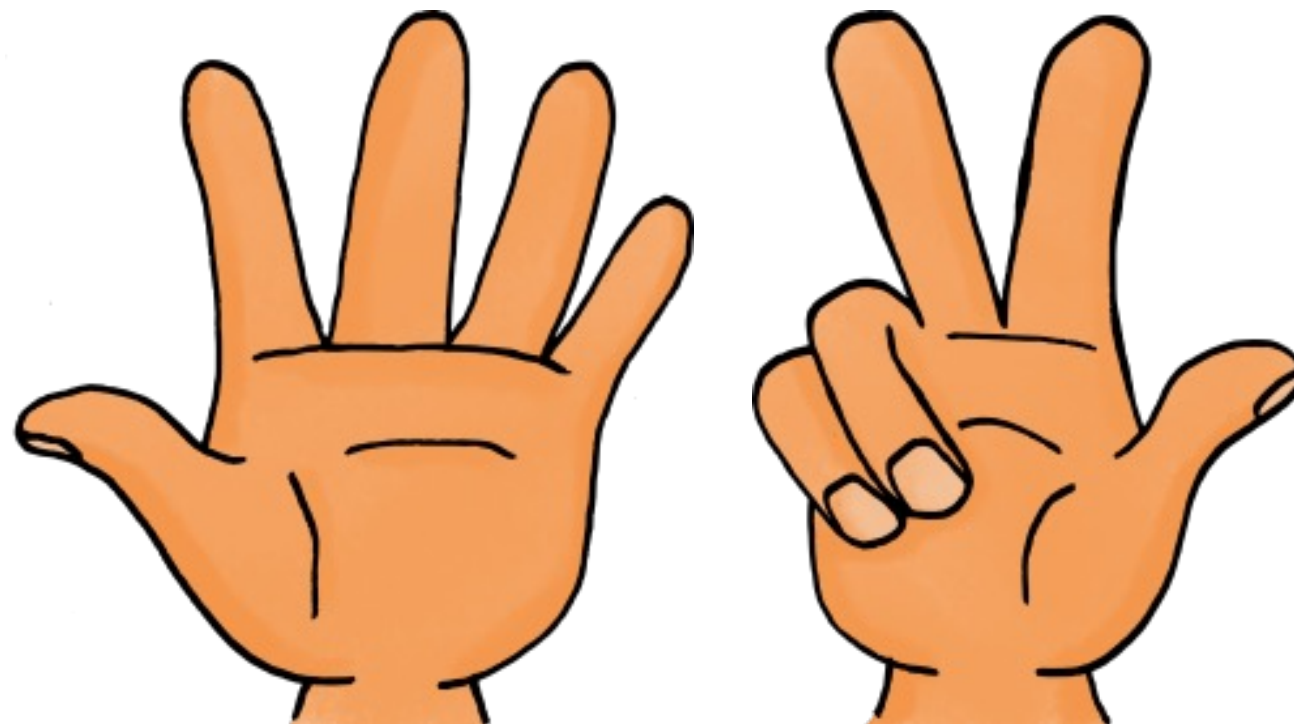




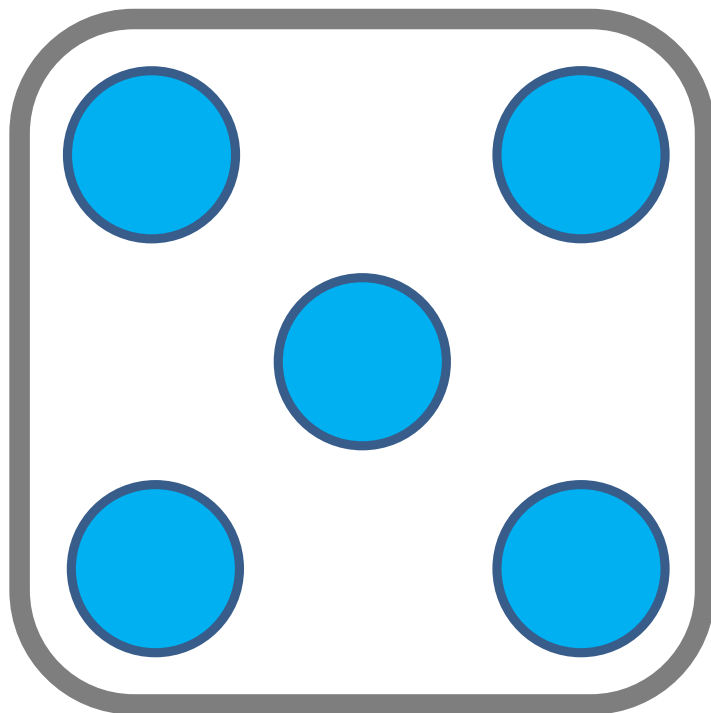


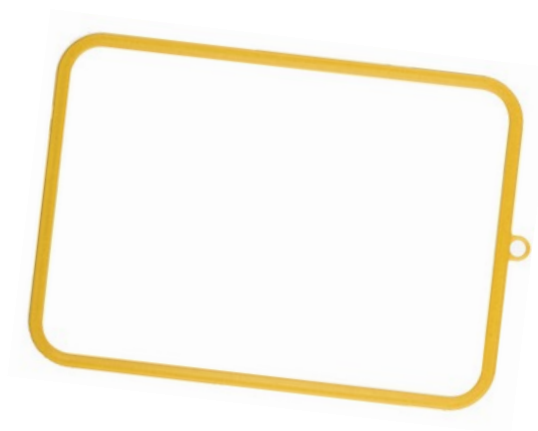
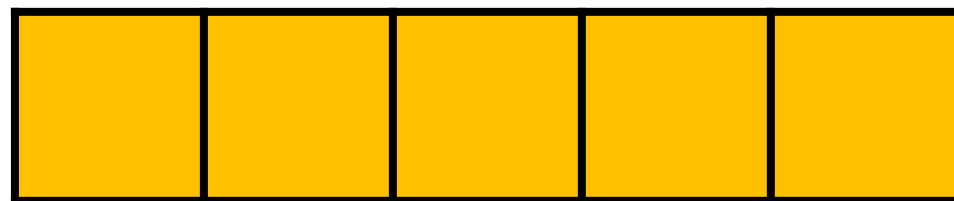


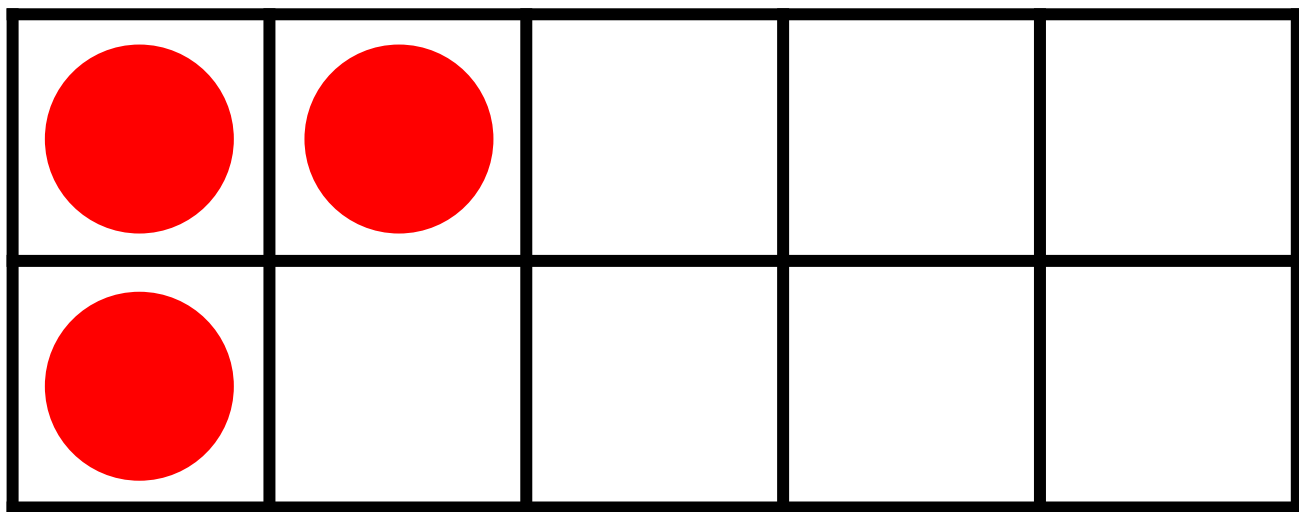




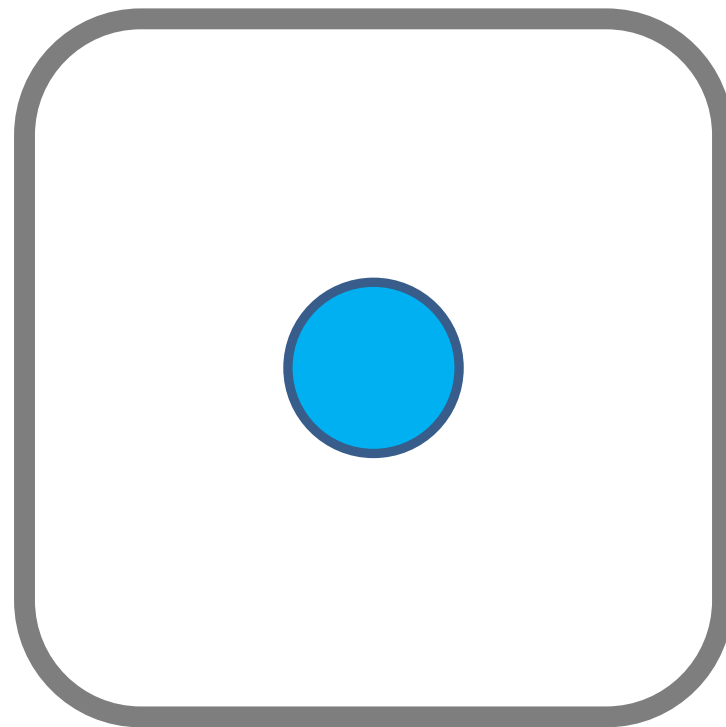
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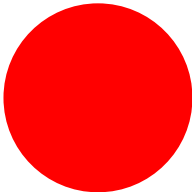
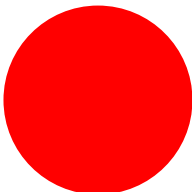




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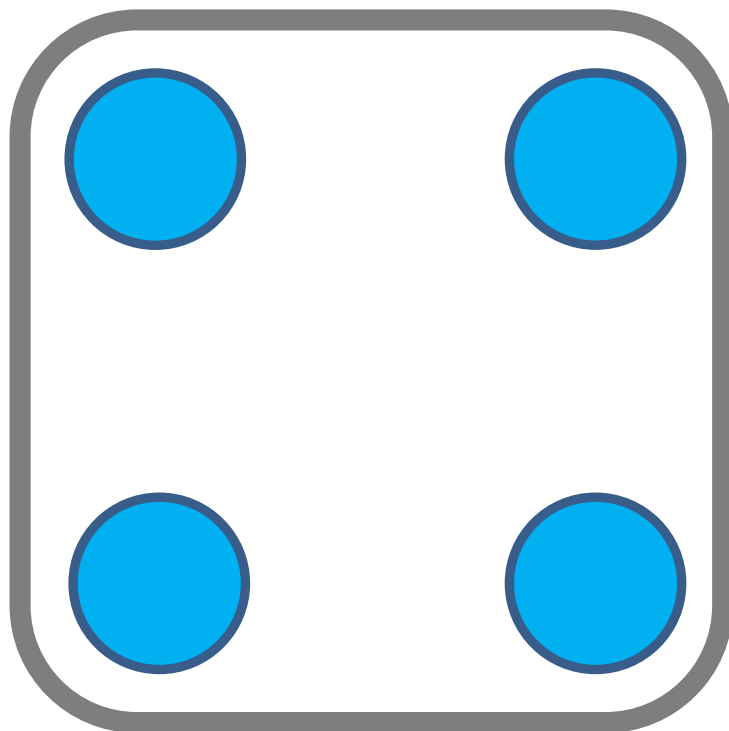


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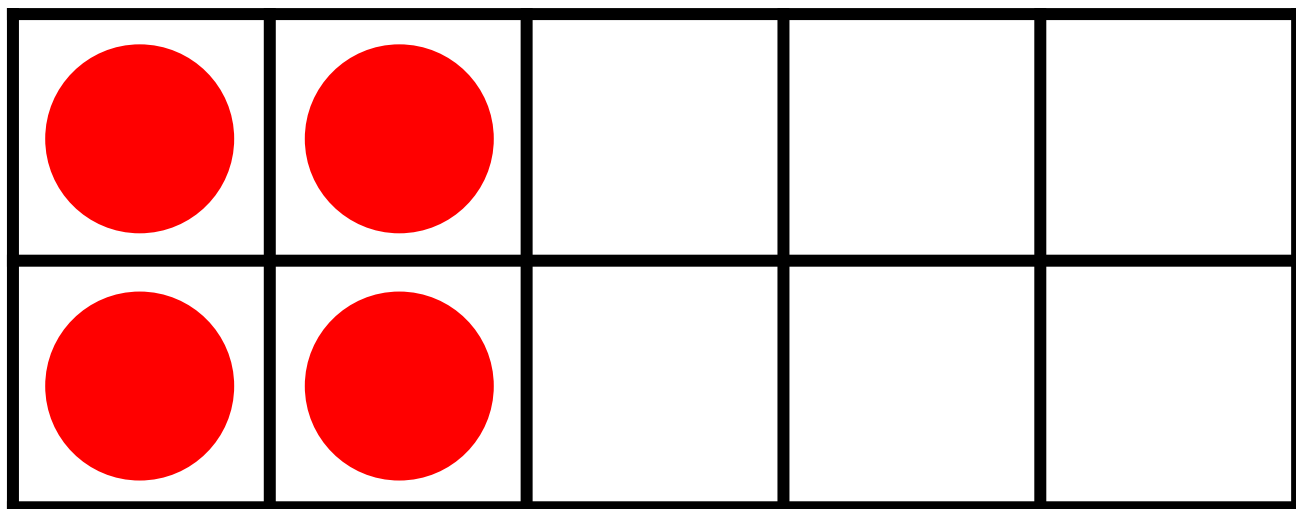
				
				



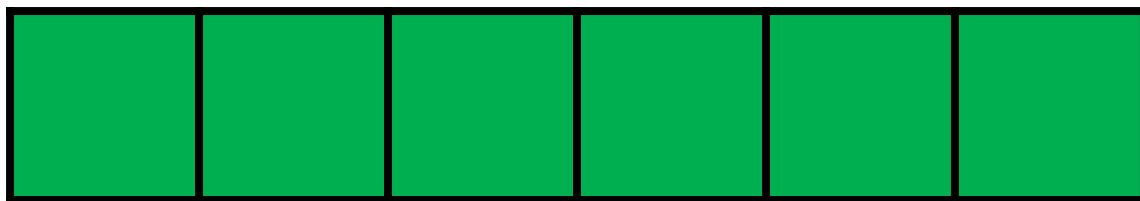
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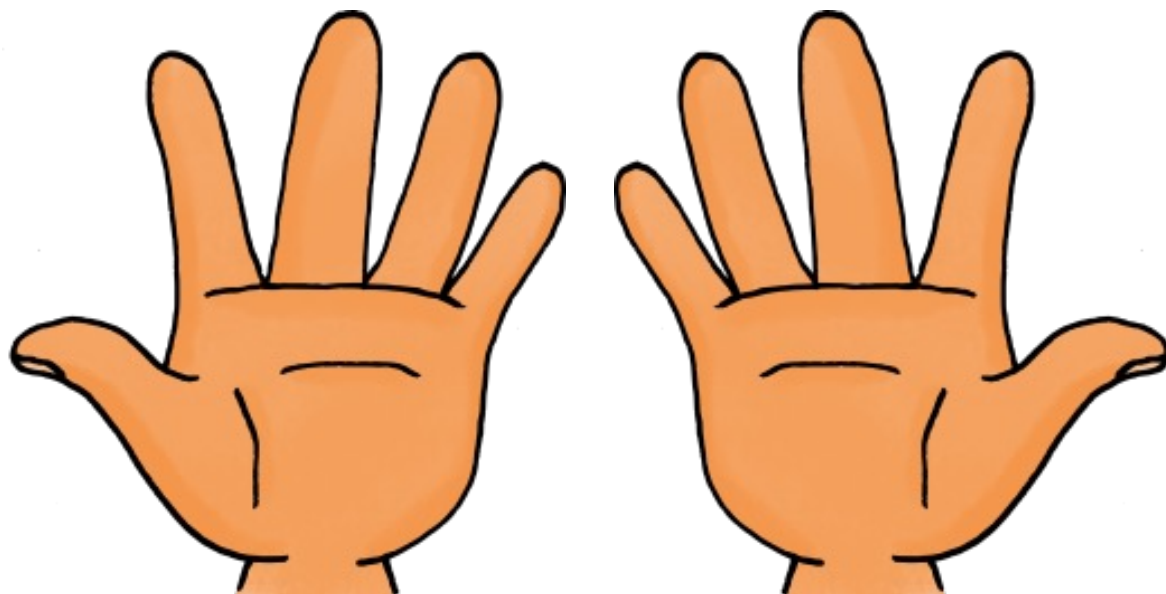


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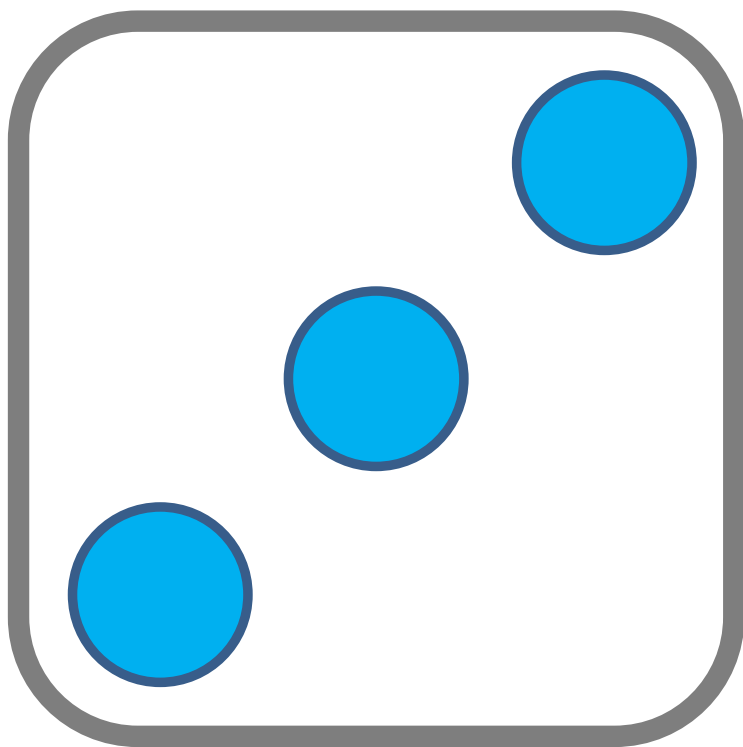


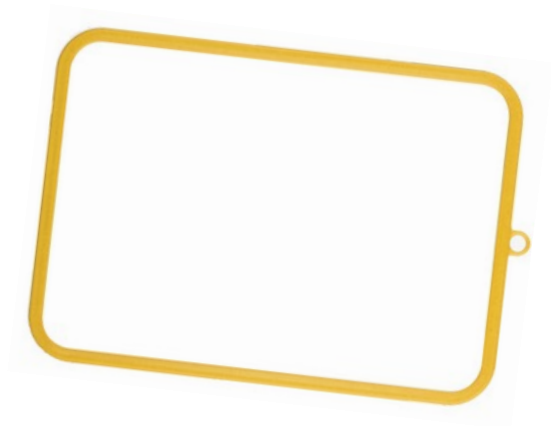
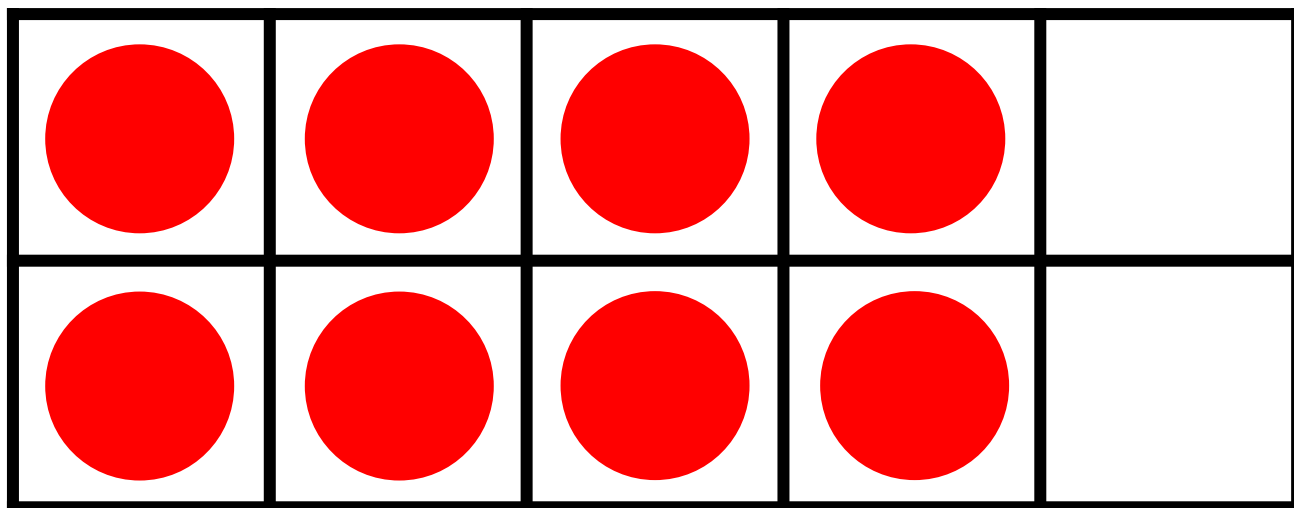
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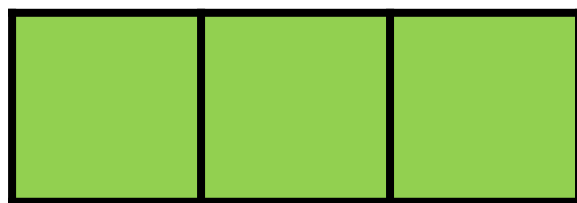


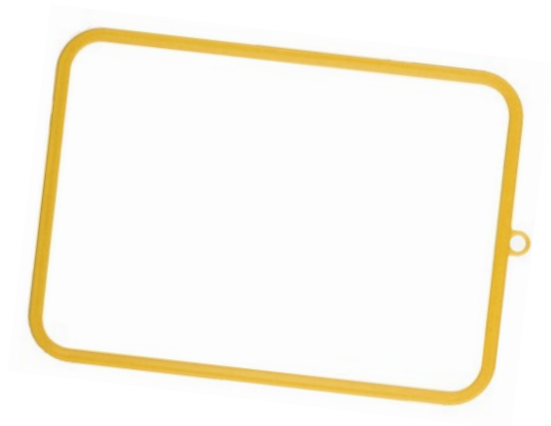
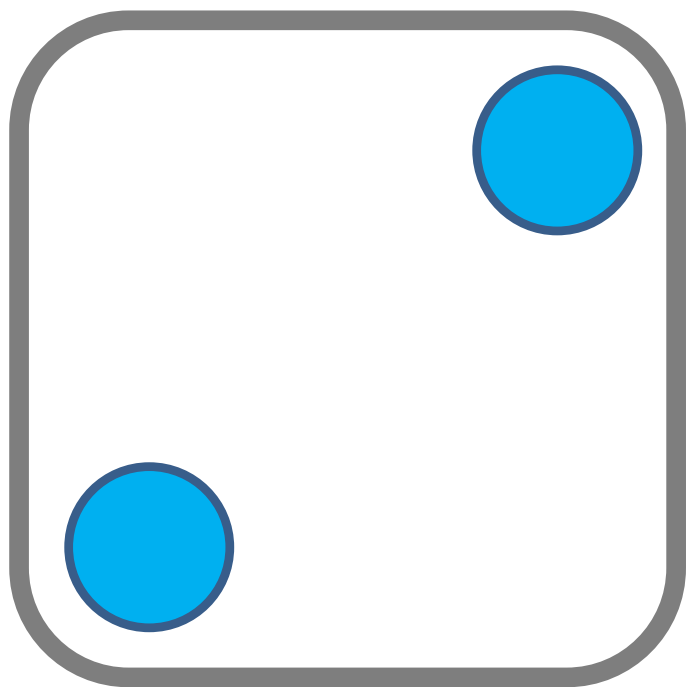
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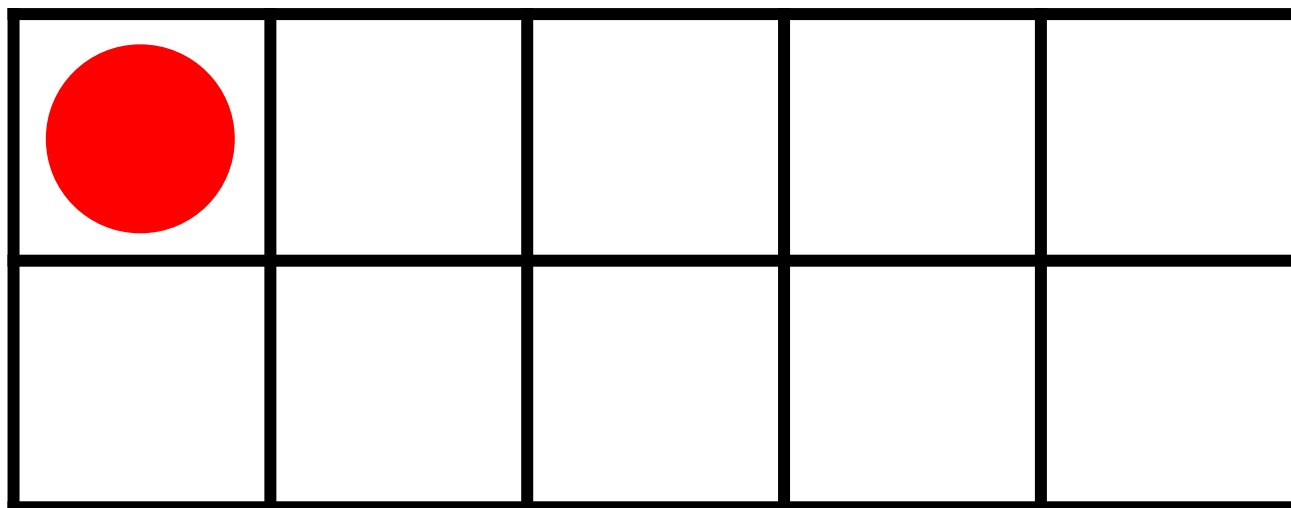








C
M
3



Chante.

6 : c'est 5 et 1

7 : c'est 5 et 2

8 : c'est 5 et 3

9 : c'est 5 et 4

10 : c'est 5 et 5



Chante.

6 : c'est ... et ...

7 : c'est ... et ...

8 : c'est ... et ...

9 : c'est ... et ...

10 : c'est ... et ...



Représente le nombre demandé.

C

M

3

équipe

→ écrit en chiffre

4

équipe

→ montre les doigts



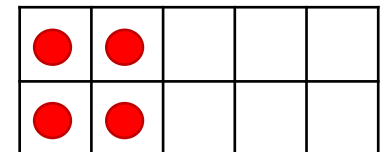
équipe

→ dessine les points



équipe

→ met les jetons dans la boîte



Demain :

Un exercice de reconnaissance
des différentes représentations

F
I
N

BRAVO !

